Weaver Goldman

♥ github.com/We-Gold ♦ wegold.me in linkedin.com/in/weaver-goldman we.goldm@gmail.com

EDUCATION

Worcester Polytechnic Institute

Projected May 2027

GPA **4.0**/4.0

MS Data Science BS Computer Science

Courses: MLOps (current), Graph Machine Learning, Machine Learning, Algorithms, Database Systems

EXPERIENCE

Software Engineering Intern | Medtronic (Minimally Invasive Therapies Group)

June 2025 – August 2025

- Saved 400+ hours of manual work annually by automating surgical robot log analysis tasks with AI (LLMs).
- Developed an AI-powered tool to automatically analyze robot logs, performing expert-level analysis in minutes.
- Coordinated numerous AI agents and data sources with LangChain/LangGraph to perform complex tasks.
- Practiced Agile methodologies, including Scrum and Kanban (<u>Jira</u>), to manage project timelines and deliverables.

Web Development Lab Assistant | Laboratory of Spaceflight and Planetary Exploration

August 2024 – Present

- Under contract with NASA, developed a data-driven space mission planning web application.
- Built a robust CI/CD pipeline for the lab with <u>Docker</u>, unit testing, linting, and GitHub Actions.
- Reduced page load time by 90% through caching and lazy-loading, resulting in a more interactive website.
- Optimized the database and graphing to support more than **749,000** different trajectories.

Software Development and Research Intern | Gittlen Cancer Research Labs

May 2024 – August 2024

- Developed an <u>Electron</u> desktop application for extracting nerves and blood vessels from cloud-hosted medical scans, which reduces file sizes by up to **69,355**% (from 132.08 GB to 190.44 MB).
- Achieved approx. 4,000% computation speed improvement with multithreading and multiprocessing.
- Utilized Docker to create a cross-platform Python backend and an extensible plugin system.
- Implemented algorithms for trilinear interpolation, space partitioning, and rotation minimizing frames.

Software Development Intern | Cheng Lab, Penn State College of Medicine

June 2021 – August 2021

- Developed a 3D realignment tool for CT scans, utilizing GPU kernels for improved performance (full 3D searches taking **under 5 seconds**).
- Designed comprehensive functional tests through a collaboration with a cybersecurity professional.
- Attained 80% reduction in manual organ labeling workload with a semi-automated software pipeline.

Projects

Identifying Transit Accessibility Gaps in NYC | Scikit-Learn, Python, Plotly, GTFS

April 2025

- Identified underserved areas in NYC by using distance to the nearest subway station as a proxy for accessibility.
- Predicted weekly ridership revenue for each potential location using a Random Forest Regressor ($R^2 = 0.675$), based on 6 years of data.
- Visualized results with interactive geospatial maps, highlighting areas of opportunity based on accessibility and predicted revenue metrics (potential stops predicted to produce >\$4 million in revenue annually).

$\underline{\mathbf{GPX.JS}} \mid \mathit{XML}, \; \mathit{TypeScript}, \; \mathit{Vitest}$

June 2023 – Present

- Developed a modern library for parsing GPS Tracker Files (e.g. Apple Watch, Garmin) in under 10 ms.
- Used in 33+ software packages, with 4 other active contributors, including one from Google.

Rocket Ground Station Dashboard | C++, QT, WebSockets, JS

September 2023 – May 2024

- Implemented a real-time 3D rocket orientation viewer, handling data at more than 60 fps.
- Developed a JavaScript bridge to support offline Leaflet.js Maps within the C++ app.
- Integrated these components with the features developed by the 4 others on the Ground Station team.

SKILLS

Languages: Python, JavaScript/TypeScript, SQL, C/C++, Java, LATEX

Frameworks/Libraries: Angular, React, LangChain, TensorFlow, Scikit-Learn, Electron, Plotly Dash, Three.js

Tools: Git/GitHub, Jira, Docker, Linux, Figma